7.5.6 Table of Sanctions

In the application of Regulations 7.5.1, 7.5.2, 7.5.3, 7.5.4, 7.5.5 and 7.5.7, the following Table allows the determination of sanctions to be served.

OFFENSES AND SANCTIONS

An OFFENSE consists in being assessed one or more penalty codes of the same category of infractions during a game. A SANCTION consists in being assessed one or more games of suspension resulting from the infraction committed. Such number of games corresponds to each of the codes received and the number of offenses the member has reached in said category of infractions.

Category or Infractions		Penalty Codes	1 st Offense	2 nd Offense	3 rd Offense
1.	Instigator (+ Note 1)	A4	2 games	4 games + DC	Indefinite suspension + DC
2.	Aggressor (+ Note 1)	A1	2 games	4 games + DC	Indefinite suspension + DC
3.	3 rd player (Peacemaker)	D7	2 games	4 games + DC	Indefinite suspension + DC
4.	First player to leave bench but not fighting	A8 + A8 +D8	2 games	4 games + DC	Indefinite suspension + DC
5.	3 rd player (who fights)	D7 + B2 +D2	2 games + 2 games = 4 games	4 games + 4 games = 8 games	Indefinite suspension + DC
6.	First player to leave bench and fights	A8 + A8 +D8 + B2 + D2	2 games + 2 games = 4 games	4 games + 4 games = 8 games	Indefinite suspension + DC
7.	Fighting	B2 + D2 or B3 + D3	2 games	4 games + DC	Indefinite suspension + DC
For categories 1 through 7		If during last 5 minutes	Player: + 1 game	Player: + 2 games	Player: Indefinite suspension + DC
			Coach: Warning	Coach: 1 game	Coach: 1 game

For categories 1 through 6, infractions A1, A4, D7 and D8 are accounted as a whole.

The infraction for fighting B2 + D2 or B3 + D3 are accounted separately from A1 - A4- D7 - D8.

8.	Chasking from bobind	Minor: A40 + D40	1 game	2 games	Indefinite suspension + DC					
	Checking from behind		Major: B40 + D40	2 games	4 games	Indefinite suspension + DC				
For category 8, Minor and Major penalties are accounted separately.										
9.	Checking at the head		Major: B48 + D48	2 games	4 games	Indefinite suspension +DC				
10.		other Game and Gross D (except D2, sconduct D7, D8, D40,		Player: 1 game	Player: 2 games	Player: Indefinite suspension + DC				
			D48	Team Respondent: 2 games	Team Respon- dent:4 games + DC	Team Respondent: Indefinite suspension + DC				
11.	All N	latch penalties	E (All)	3 games minimum + DC	3 games mini- mum + DC	Indefinite suspension + DC				
Not	e 1:	Instigator (A4) and Aggressor (A1) are always accompanied by fighting penalties B2-D2 or B3-D3.								
Not	e 2:	All sanctions in this table are automatic and cannot be appealed (except as indicated in 11.4.c).								
Note 3:		At his discretion, the league , regional or provincial Discipline Committee may, when warranted, assess a stronger suspension than stated.								
Note 4: In this Table, the mention «Indefinite suspension + DC» means that the person involved is suspend nitely until such time as the appropriate Discipline Committee renders its decision, with must be within 15 calendar days following the infraction. (See 11.5.e)						·-				